

## Sample Midterm 2 solutions

1. Let  $\Sigma_3 = T^2 \# T^2 \# T^2$  be the connected sum of three copies of the 2-torus.

a) Draw a picture of  $\Sigma_3$ !



Source of the graphics: [math.stackexchange.com](http://math.stackexchange.com)

You can find a similar representation in Week 9's lecture notes, slide 13.

b) Compute the genus and the Euler characteristic of  $\Sigma_3$ !

The genus of a connected sum is additive:  $g(T^2 \# T^2 \# T^2) = g(T^2) + g(T^2) + g(T^2)$ . The genus of one torus is 1, because the genus is the number of "holes" of a surface, so  $g(\Sigma_3) = 3 \cdot 1 = 3$  (it has 3 holes as well, so we wouldn't even need the additivity).

The Euler characteristic is related to the number of holes (genus  $g$ ) on a surface by  $\chi = 2 - 2g$  for orientable closed surfaces:  $\chi = 2 - 2g = 2 - 2 \cdot 3 = -4$ .

Other solution (more related to the lecture notes):  $\chi = V - E + F$ , where  $V$ ,  $E$ ,  $F$  are the number of vertices, edges, and faces in a triangulation. You can make a 3-holed torus from a 12-gon (think through, why!), with boundary word:  $a_1 b_1 a_1^{-1} b_1^{-1} a_2 b_2 a_2^{-1} b_2^{-1} a_3 b_3 a_3^{-1} b_3^{-1}$ . After gluing the corresponding edges, all vertices become one, edges identify in 6 pairs and the whole polygon becomes 1 face:  $\chi = V - E + F = 1 - 6 + 1 = -4$ .

## 2. Compute the Jones polynomial of the Hopf link.

We compute the Jones polynomial of the Hopf link using the Kauffman bracket and the definition from the lecture notes. Let  $D$  be the standard oriented Hopf link diagram with two positive crossings.

The Kauffman bracket satisfies the rules

$$\langle \bigcirc \rangle = 1,$$

$$\langle \times \rangle = A \langle \text{A-smoothing} \rangle + A^{-1} \langle \text{B-smoothing} \rangle,$$

and

$$\langle \bigcirc \sqcup L \rangle = (-A^2 - A^{-2}) \langle L \rangle.$$

For the Hopf link there are two crossings, hence four smoothing states.

**Step 1:** Compute the Kauffman bracket

The contributions of the four states are:

- both  $A$ -smoothings:

$$A^2(-A^2 - A^{-2}),$$

- one  $A$ - and one  $B$ -smoothing: 1,
- the other mixed smoothing: 1,
- both  $B$ -smoothings:

$$A^{-2}(-A^2 - A^{-2}).$$

Therefore

$$\begin{aligned} \langle D \rangle &= A^2(-A^2 - A^{-2}) + 1 + 1 + A^{-2}(-A^2 - A^{-2}) \\ &= (-A^4 - 1) + 2 + (-1 - A^{-4}) \\ &= -A^4 - A^{-4}. \end{aligned}$$

Both crossings are positive; hence:  $w(D) = 2$ .

By definition:  $V_L(t) = (-A^3)^{-w(D)} \langle D \rangle$ ,  $A = t^{-1/4}$ .

Thus:  $V_{\text{Hopf}}(t) = (-A^3)^{-2}(-A^4 - A^{-4}) = A^{-6}(-A^4 - A^{-4}) = -A^{-2} - A^{-10}$

Substituting  $A = t^{-1/4} \rightarrow: A^{-2} = t^{1/2}$ ,  $A^{-10} = t^{5/2}$ .

Hence the Jones polynomial of the positively oriented Hopf link is

$$\boxed{V_{\text{Hopf}}(t) = -t^{1/2} - t^{5/2}}.$$

3. Compute the simplicial homology of the simplicial complex obtained from the 2-faces of the tetrahedron!

Almost the same as Week 10, exercise 4 (solutions).

4. (a) What is the crossing number of a knot? Give a Python/Sage function that can compute it.

(b) Give the Union method of the Union-Find (or Disjoint-Set) datastructure!

(a) The crossing number of a knot is the minimal number of crossings needed in any diagram representing the knot. It is a knot invariant.

Example:

$$c(\text{trefoil}) = 3.$$

In Sage/Python one can compute it as follows:

```
from sage.knots.all import Knot

def crossing_number(p, q):
    K = Knot(p, q)
    return K.dowker_notation().size()

# Example: trefoil knot 3_1
print(crossing_number(3,1))
```

Or directly using SnapPy/Sage knot tables:

```
K = Knot(3,1)
print(K)
```

(b) The Union-Find (Disjoint-Set) structure stores a partition of a set into disjoint subsets. The `Union(x,y)` operation merges the sets containing  $x$  and  $y$ .

Using union by rank:

```
parent = {}
rank = {}

def make_set(x):
```

```

parent[x] = x
rank[x] = 0

def find(x):
    if parent[x] != x:
        parent[x] = find(parent[x])    # path compression
    return parent[x]

def union(x, y):
    rx = find(x)
    ry = find(y)

    if rx == ry:
        return

    if rank[rx] < rank[ry]:
        parent[rx] = ry
    elif rank[rx] > rank[ry]:
        parent[ry] = rx
    else:
        parent[ry] = rx
        rank[rx] += 1

```

The operation runs in almost constant amortized time when combined with path compression.